



Procedures around the match for teams

In this document the procedures around the match are described. This is to make sure everyone knows what to expect from each other and to be able to perform at the highest level possible.

Before the match

60 minutes before the match:

The <u>Match Table Jury</u> will prepare all needed documents for the match (digital and/or on paper). The prefilled Line Up Forms will be available for the <u>Team Managers</u> to collect in the designated spot.

30 minutes before the match:

The <u>Team Manager</u> will hand over the finalized Line Up Forms to the <u>Match Table Jury</u>. The <u>Match Table Jury</u> will hand over the prefilled Substitution Forms and the Time Out Cards to the <u>Team Managers</u>.

When the Line Up Forms are entered into the Digital Match Form, the <u>Match Table Jury</u> will confirm to the <u>Team Managers</u> if the line up is accepted.

Any delay in handing in the form can be sanctioned by the Jury Members.

15 minutes before the match: warming up

The teams will start the warming up and the Referees on the Field will perform the equipment checks

5 minutes before the match: greetings

After the warming up, teams exit the playing area, to start the greetings before the match:

- The Third Referee, Jury and LOC volunteers assigned to the match will stand behind the Match Table during the ceremony. Officials off duty and other people should be away from the field
- The Speaker start with introducing Team A this will be followed by team B in the same way as team A
- The Speaker shall announce for each team each player by: Number, first name and surname Speaker shall announce also the Coaches and the Team Manager of each team.

 Players line up facing away from the match table on their own side of the field between the goal area and center line, coaches and team manager behind the players

 Finishing with the two Referees on the Field, who will stand between both teams at the middle line.

 This will be followed by the national anthems (first team A, followed by team B)



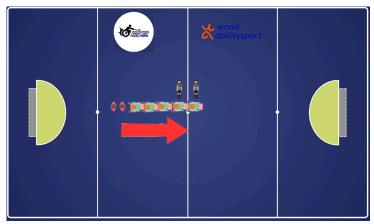




 Team B drives in front of the Referees on the Field and team A greeting them. coaches and team manager follow the players.



 When team B has passed by, team A drives in front of the Referees on the Field and greets them. Coaches and team manager follow the players.



- The substitute players, coaches and Team Managers will leave the field to the team areas.
- The Third Referee will quickly check if substitute players in the team area are according to the filled Line Up Forms
- The Captains come to the Referees on the Field for the coin toss
- The greetings before the match will be finished by handshakes between the Captains and the Referees.





During the match

Priority in the order of things at a dead moment of play during the match

In case of multiple actions at a dead moment of play, this will be handled in the following order:

- 1. Cards/penalties
- 2. Speed Control
- 3. Time Out
- 4. Substitutions
- 5. Match Form updates

Speed control

- The <u>Speed Control Jury</u> will inform the <u>Match Table Jury</u> that a Speed Control is requested.
- In the next dead moment of play, the <u>Match Table Jury</u> will signal the <u>Referees on the Field</u> by ringing the bell and giving the Speed Control Sign.
- The <u>Referee closest to the Match Table</u> will be informed about the selected player(s) and will be one informing and escorting the player(s) to the <u>Speed</u> <u>Control Jury.</u>
- Players are not allowed to touch or change anything on the powerchair until it is clear that they are not selected for the speed control. Any different behavior can be considered as misconduct.
- The selected player(s) will be approached by an IPCH Official and is required to
 follow the instructions they are given. Failing to follow instructions or delaying the
 speed control procedure will be considered a severe misconduct and will be
 penalized with a red card (Match Penalty 2) by the Referee on the feld. In this case
 the Speed Control of this player will not be performed.
- After performing the Speed Control, the <u>Speed Control Jury</u> will inform the player and the <u>Referees on the Field</u> about the results of the Speed Control.
- If the control results in a speed higher than 15 km/h the <u>Referees on the Field</u> will award the player a red card (Match Penalty 2).
- When the Speed Control is finished and the <u>Referees on the Field</u> and all players are back on the field, the match will continue

Time Out

Each team can request one Time Out of 1-minute per half time:

- The <u>(Assistant) Coach</u> or <u>Team Manager</u> will hand over the Time Out Card to the <u>Third Referee</u> or a <u>Field Assistant</u>. They will hand it over to the <u>Match Table Jury</u>
- At the next dead moment of play, the Match Table Jury will signal the <u>Referees on the Field</u> by ringing the bell and giving the Time Out Sign
- The Referees on the Field will signal the start and the end of the Time Out.





Substitution

A team can submit as many substitutes as they want during the match, as long as it will not be considered as delaying the game.

- The (Assistant) Coach or Team Manager will fill in the Substitution Form.
- Teams can use one substitution form to request multiple substitutions
- The <u>(Assistant) Coach</u> or <u>Team Manager</u> will hand over the <u>Substitution Form to</u> the <u>Third Referee</u> or a <u>Field Assistant</u>. They will hand it over to the <u>Match Table Jury</u>
- Once the substitution form has been handed over to the <u>Referee</u> or a <u>Field</u>
 <u>Assistant</u> it cannot be reused to add further substitutions requests.
- The Match Table Jury will enter the Substitution in to the Digital Match Form
- The Third Referee will perform an equipment control
- The <u>Third Referee</u> will inform the <u>Match Table Jury</u> if the player is ready to be substituted
- At the next dead moment of play the <u>Match Table Jury</u> will signal the <u>Referees on the Field</u> by ringing the bell and giving the Substitution Sign
- The <u>Referees on the Field</u> will whistle and give the Substitution Sign
- If the Substitution is not accepted by both the <u>Match Table Jury</u> and the <u>Third</u> <u>Referee</u> at the normal end of the dead moment of play, the substitution has to wait until the next dead moment of play. This to prevent mistakes by rushing

A player who enters the field as a substitutions without confirmation by the Match Table Jury and the Third Referee are considered an illegal player, which will be awarded with a Match Penalty 2

Substitution during half time

- The <u>(Assistant) Coach</u> or <u>Team Manager</u> will fill in the Substitution Form. They can combine multiple substitutions at one Substitution Form to be executed before the start of the second half of the match
- The <u>(Assistant) Coach</u> or <u>Team Manager</u> will hand over the Substitution Form to the <u>Match Table Jury before the end of the intermission.</u>
- The player supposed to enter the field must present himself on the field before the end of the intermission to allow equipment control to happen
- The <u>Match Table Jury</u> will enter the Substitution in to the Digital Match Form, in order to check the validity of the Substitution
- The <u>Match Table Jury</u> will inform the <u>Third Referee</u> whether the Substitution is accepted or not
- The <u>Third Referee</u> will inform the <u>(Assistant) Coach</u> or <u>Team Manager</u> in case of rejection of the Substitution
- The <u>Third Referee</u> will perform a final equipment control in case of a accepted Substitution
- The <u>Third Referee</u> will inform the <u>Match Table Jury</u> if the player is ready to be substituted
- The <u>Match Table Jury</u> will inform the <u>Referees on the Field</u> of which players are substituted during half time
- If the Substitution is not accepted by both the <u>Match Table Jury</u> and the <u>Third</u> <u>Referee</u> when it is time to start the second half of the match, the substitution has to wait until the next dead moment of play. This to prevent mistakes by rushing





A player who enters the field as a substitutions without confirmation by the Match Table Jury and the Third Referee are considered an illegal player, which will be sanctioned by a Red card (Match Penalty 2)

After the match

Priority in the order of things after the match

- 1. Speed Control
- 2. Final Greetings
- 3. Signing the Match Form
- 4. Antidoping (if needed)
- 5. Classification reassessment (if needed)

Speed control at the end of the match

- Directly after the last whistle the <u>Speed Control Jury</u> and <u>Match Observing Jury</u> will enter the field and each will escort a selected player to the Speed Control Area for Speed Control
- Players are not allowed to touch or change anything on the powerchair until it is clear that they are not selected for the speed control. Any different behavior can be considered as misconduct.
- The selected player(s) will be approached by an IPCH Official and is required to follow the instructions they are given. Failing to follow instructions or delaying the speed control procedure will be considered a severe misconduct and will be penalized with a red card (Match Penalty 2) by the Referee on the feld. In this case the Speed Control of this player will not be performed.
- The <u>Referees on the Field</u> will follow and observe the other player(s), during the execution of the Speed Control of the first player
- After performing the Speed Control, the <u>Speed Control Jury</u> will inform the player about the results of the Speed Control
- If the control results in a speed higher than 15 km/h the <u>Speed Control Jury</u> will sanction the player a Match Penalty
- When the Speed Control is finished, the <u>Referees on the Field</u> and all players will get back to the field for the Final Greetings

Final Greetings

When the match and the speed controls are over teams and officials will line up for the Final Greetings:

- The two Referees on the Field will stand on the field in front of the Match Table, facing the audience
- The Third Referee, the Jury and the LOC volunteers assigned to the match will stand behind the match table, facing the field
- All players of both teams, on the field and on the benches at the end of the match (except from players who got a red card during the match), will line up in front of their own team area between the central line and the goal area, ending with the team management (Coach, Assistant Coach and Team Manager)





- When everyone is in place, the speaker will announce the final score and the winner of the match (players will thank the audience by clapping hands or in other suitable way)
- After that the losing team (in case of a draw it will be team B) will drive/walk by the Referees and the other team thanking them for the match
- When the first team has passed by, the winning team (or team A in case of a draw) will drive/walk by the referees thanking them for the match
- After these Final Greetings, the Captains and Referees on the Field will go to the Match Table to sign the printed Match Form

Signing the Match Form

- At the last whistle, the <u>Match Table Jury</u> will finalize the Digital Match Form by entering the actual time of ending the match, and printing the Match Form
- After the Final Greetings the Match Form will be signed in the following order:
 - o Captains of both teams
 - In case of an intent to protest the protesting team doesn't sign
 - o The <u>Timekeeper</u>
 - o The Third Referee
 - o The Referees on the Field
 - o The Match Form Jury